# GENERAL

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* Tabbing should be 4 spaces.
* Variable and function names should be snake\_case.
* Local function variables should start with l\_.
* Global variables that are only relevant to the given file should be labeled with s\_ and should be marked with static.
* Global variables that can be accessed between files should be labeled starting with g\_.
* Avoid declaring static variables inside functions, opting to make them global to the file.
* Macro names should be UPPER\_CASE, unless they are functions. Separate the value from the name with at least two spaces, and try to keep like macros together with their values in the same column. Example:

|  |
| --- |
| #define MACRO\_NAME 1  #define MACRO\_NAMELONG 2 |

* Be explicit with variable size and types. Opt to use s32 instead of int. Text should use char.
* Use const as much as possible.
* Curly brackets should be placed in their own line
* Do not pad parenthesis with spaces, example:

|  |
| --- |
| if (x && y)  {  } |

# HEADERS

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* All header files should have include guards. These should be defined as PLATFORM64\_<FILENAME>\_H.
* Do **not** declare variables in header files. Global variables should be extern. Same goes for functions.

# STRUCTURES

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# ENUMS

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# COMMENTS

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# FILES

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# C FILE STRUCTURE

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